

1	DIGITAL APPLICATIONS FOR VISUAL ARTS - COMPUTER ART
2	COMPULSORY
3	EQF 6
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7	Paolo Pastore
8	The course, while providing the first skills in using Photoshop software, is not a technical course. The teacher will be a reference point for the development of an artistic project that will use digital language. There will be collective lessons on the use of the software and lessons to present artistic and professional realities that will act as a first stimulus of research, after which the course will be developed through constant face to face talks with each student to carry on his own project.
9	FACE TO FACE
10	Knowledge of basic functions of Photoshop software
11	The course will focus on studying an expressive and formal method that can become a tool to describe and communicate a personal creative project. The course will be developed through the following steps: - Master knowledge of Photoshop software to realize a digital and photographic work. - Ideation, creation and presentation of a creative project aimed to representing a personal approach to "portrait" and "self-portrait" concept.
12	- Patricia Bosworth, <i>Diane Arbus – vita e morte di un genio della fotografia</i> - 2006. - Miriam Mirolla, Aloia Ludovica, <i>Contemporaneità del ritratto. Dal futurismo all'eventualismo</i> - 2018.
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14	- Presentation of the personal project. - Presentation of a text to support the project.
15	ITALIAN