

1	DIGITAL ANIMATION (AFTER EFFECTS)
2	COMPULSORY
3	EQF 6
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5	3RD OR 4TH
6	6
7	ALESSIO MERULLA
8	The class gives a theoretical and basic knowledge of communication languages used in cinema films, specifically about opening title. By the practical point of view, after the analysis of specific effects and animation styles, the class will go forward improving the previous software knowledges. The class will also examine all the phases of an animation production (pre-production, production, post-production).
9	Face to face
10	Basic knowledge of Adobe - After Effects software and of basic software for graphic material production (Illustrator, Photoshop...)
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14	Consign of a video project made with Adobe - After Effects software. The animation has to represent a cinematographic opening title by both theoretical and practical point of view.
15	ITALIAN